About Me

Hello! My name is Annett and I am the founder of SciViz Buddies.

My path is a bit of a winding one. For as long as I can remember I was equally fascinated by both art and science. So much so, that it was really hard for me to choose what to study. In the end I decided to go for biology, graduating from the RWTH University in Aachen with a Bachelor of Science.

Meanwhile my passion for drawing and painting never left me and I continued to practise and share my work on social media. I even got some commissions here and there.

After my graduation I moved to The Netherlands and started working as a research technician and later as a QA officer in Amsterdam. During that time, I was introduced to a lot of scientists and other people working in the pharmaceutical industry and I was often asked if I could illustrate something for them which I gladly did. I soon realised how wonderful it is to translate difficult scientific concepts into engaging graphics or even games and also that there is a real demand for science visualisation & communication.

I had so much fun during these projects that I decided to keep building the bridge between art and science, forming SciViz Buddies as a company dedicated to providing graphics and illustrations to the scientific community. I have since continued my journey, learning and sharing as much as possible about making science more accessible through the use of different visual mediums to help with the interpretation of typically complicated scientific principles and constructs.

I feel incredibly lucky that I can combine my interest for both science and art in my work and I find it very rewarding to see people engaged in science because its presentation sparked their curiosity.